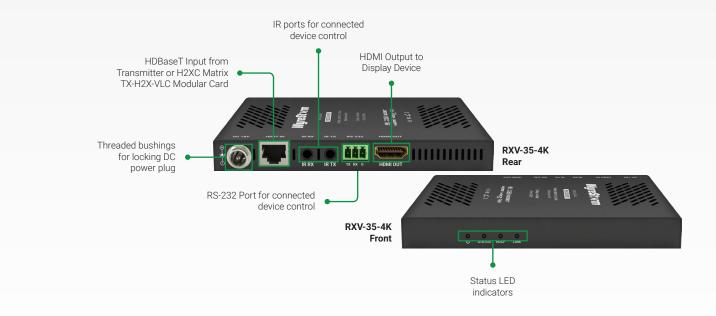
4K HDR 4:4:4 60Hz HDBaseT™ Receiver with 2-way IR and PoH (4K: 35m/115ft)

RXV-35-4K















WyreStorm - Because the Technology Matters.

Introduction

4K HDR HDMI-Over-HDBaseT Receiver (2160p 4:4:4/60: 35m/115ft | 1080p: 70m/230ft). Consumer HDMI content is now breaking through the once comfortable HDBaseT "ceiling" of 10Gbps, with HFR (High Frame Rate). HDR is here already in the form of Blu-ray, Satellite & Cable (HLG) and gaming content. The RXV-35-4K is the perfect companion for WyreStorm's MXV line-up of matrices also when distances of under 35 meters are required. This is the perfect solution for the TX-H2X-VLC modular card, found in the H2XC line.

Key Features

- Uses WyreStorm's proprietary compression technology for lossless transmission of 4K HDR content, without latency
- Reliable HDBaseT-HDMI conversion over distance using single Cat6 cable
- 4K UHD signals up to 35m/131ft (2160p 4:4:4 60Hz 8-bit) and 2K signals up to 70m/230ft (1200p 60Hz 16-bit
- Supports HDMI2.0 video standard up to 18Gbps
- Compatible with HDR standards including HDR-10, HDR-10+, HLG and Dolby Vision (Dolby Vision supported up to 30Hz)
- Class B HDBaseT™ supporting the transmission of video, multichannel audio, bidirectional control and PoH
- Powered remotely via PoH from MXV matrix
- HDCP 2.2 compatibility
- Bidirectional IR supported with both IR TX & RX ports
- RS-232 port for routed 2-way serial communication
- LED indication for HDCP presence within signal and transmission link between devices
- Ventilated steel chassis
- Conforms to IEEE-568B standards
- Compact design for convenient and unobtrusive installation
- · Wall mounting brackets and IR accessories included

In the Box

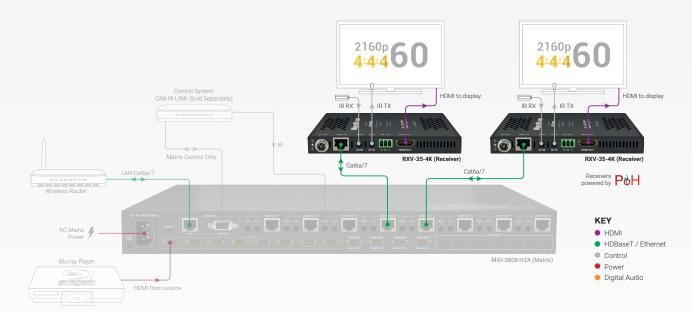
1x RXV-35-4K Receiver 1x IR Emitter 1x IR Receiver

2x Mounting Brackets 1x 3-pin Screw Down Phoenix Connector 1x Quickstart Guide

Specifications

Audio and Video				
Inputs	1x HDBaseT In: 8-pin RJ-45 Female			
Outputs	1x HDMI Out: 19-pin type A			
Input Video Encoding	HDBaseT Class B			
Encoding Data Rate	9.2Gbps			
End to End Latency	10µs (micro seconds)			
Audio Formats	Analog: 2ch analog S/PDIF: 2ch LPCM Dolby Digital/CTS up to 5.1ch HDMI: 2ch LPCM Multichannel up to DTS-X and Dolby Atmos			
Video Resolutions (Max)	Resolution	HDMI	Cat6	Cat6a/7
	1920x1080p @60Hz 12bit	15m/49ft	60m/197ft	70m/230ft
	1920x1080p @60Hz 16bit	7m/23ft	60m/197ft	70m/230ft
	3840x2160p @24Hz 10bit 4:2:0 HDR	3m/10ft	35m/115ft	40m/131ft
	3840x2160p @30Hz 8bit 4:4:4	7m/23ft Input 15m/49ft Output	35m/115ft	40m/131ft
	3840x2160p @60Hz 10bit 4:2:0 HDR	3m/10ft	35m/115ft	40m/131ft
	4096x2160p @60Hz 8bit 4:2:0	7m/23ft	35m/115ft	40m/131ft
	4096x2160p @60Hz 8bit 4:4:4	7m/23ft	35m/115ft	40m/131ft
Supported Standards	DCI RGB HDR HDR10 Dolby Vision up to 30Hz HLG BT.2020 BT.2100			
Maximum Pixel Clock	HDMI: 600MHz HDBaseT: 297MHz			
Communication and Control				
HDMI	HDMI 2.0 HDCP 2.2 EDID CEC DVI-D supported with adapter (not included)			
HDBaseT	HDMI 2.0 HDCP 2.2 EDID CEC 1-way PoH to Receiver Bidirectional IR			
IR	1x IR RX 3.5mm (1/8in) TRS Stereo 1x IR TX: 3.5mm (1/8in) TS Mono Bidirectional over HDBaseT			
RS-232	1x RS-232: 3-pin Terminal Block - 3.5mm			
CEC	CEC power triggering for connected screens - Requires CEC compatibility			
Power				
Power Supply	18V DC (Optional)			
РоН	1-way Matrix to Receiver			
Max Power Consumption	12.42W			
Environmental				
Operating Temperature	$0 \sim +45^{\circ}\text{C}$ (32 $\sim +113^{\circ}\text{F}$) 10% $\sim 90\%$ non-condensing			
Storage Temperature	-20 ~ +70°C (-4 ~ +158 °F) 10% ~ 90% non-condensing			
Maximum BTU	43 BTU/hr			
Dimensions and Weight				
Rack Units Wall Box	<1U			
Height With Without Feet	15.2mm/0.6in			
	136mm/5.38in			
Width With Without Brackets	136mm/5.38in			
Width With Without Brackets Depth With Without Handles	136mm/5.38in 74.2mm/2.93in			
•				
Depth With Without Handles	74.2mm/2.93in			

Right Product for the Right Application.



Note: WyreStorm reserves the right to change product specification, appearance or dimensions of this product at any time without prior notice.